



OVRP's Rental Kart Racing League and events are designed to be competitive, but it is also about fun. Our job is to make it safe and fair.

All drivers and guests must sign a liability waiver prior to entering the pit area or going on the track. Only Drivers (and 1 parent or coach of Mini class driver) are allowed on the grid. NO EXCEPTIONS!

CLASSES OFFERED:

OVRP's Karting League consists of 3 classes:

Sr. Heavy: >190 lbs. / 15+ YO / 5' Tall min (12 total drivers/ karts)

Sr. Lite: =<189 lbs. / 15+ YO / 5' Tall min (12 total drivers/ karts)

Mini/Jr: 9 – 14 YO / 4' Tall min (5 total drivers/ karts)

Driver weigh in will be at the start of each race season. It is the driver's responsibility to maintain weight in the class they have signed up in. If a driver is not the proper weight, we will make every effort to move them into the correct class...provided there is room.

League Registration: OVRP league racing requires pre-registration for the 6-week league race series. Visit OVRP.Net (Forms & Docs page) for the Registration Form. We will take 12 drivers for Heavy/Lite with 3 alternates. For Mini Class, we will take 5 drivers with 2 alternates.

Registration will only be open to weekly entries, on a first-paid, first-served basis, if there is space in the class.

EVENT POINTS / CHAMPIONSHIP POINTS

Weekly Points will be awarded as follows for all "Final" Race events:
1st = 10, 2nd=9, 3rd=8, 4th=7, 5th=6, 6th=5, 7th=4, 8th=3, 9th=2, 10th = 1

Championship points will be calculated using each driver's top 5 finishing positions in the 6 events. If you make all 6 events, there is one "drop."

EVENT ADJUSTMENTS: We will not race in the rain or under wet track conditions.

Cancelled Event: Any event cancelled by OVRP due to weather, prior to 12:00pm on the scheduled race day will be considered a Cancelled Event. Cancelled events will be rescheduled to run on the first available make-up date as published on the series schedule. Conflicts will be dealt with on an individual basis.

Incomplete Event: Incomplete events will not be awarded points or counted toward the season championship (effectively the season is reduced by one round). Customers will be given a partial refund based on the amount of track time received. Customers that are not present when an event is classified as incomplete will be considered no-shows and will forfeit their paid entry fee.

Abbreviated Event: If an event starts late or ends early due to situations beyond the tracks control, we reserve the right to run an abbreviated schedule. This may include any or all of the following options: •

- Eliminate Qualifying and use point standings to set the grid
- Shorten Practice/Qualifying Session
- Shorten Heat Race lap count
- Shorten Main Race lap count

SAFETY REQUIREMENTS:

- Full Face Helmet REQUIRED – with face shield.
- Shoes REQUIRED – closed toe. No boots.
- Karting Jacket or Kart Racing Suit Required.
- Hair Secured REQUIRED – Braided ponytail tucked in shirt, jacket, or suit for drivers will shoulder-length or longer hair

OVRP has safety equipment available to borrow if a driver does not have their own.

EVENT FORMAT AND FLOW

Check in Opens: 6pm / Practice Begins: 7:00pm / Driver's meeting following Practice Sessions/ Quali / Pre-Final/ Final

The Mini Class will **always** be run second to allow for a break between Sr Heavy & Sr. Lite classes, which will share karts.

SESSION DETAILS:

Practice: 8-minute session starting at 7am for the first class of the night. Times will be recorded.

Practice/Qualifying: 5-minute qualifying session starting after the drivers meeting for the first class of the night. Single best lap time in the session dictates position on the grid for heat race.

Pre-Final: 10 Lap Race with grid position dictated by the results of qualifying session. Race will feature a double-file rolling start.

Final: 12 Lap Race with grid positions based upon pre-final finish. Race will feature a double-file rolling start.

KARTS & EQUIPMENT:

Any driver caught making adjustments to the equipment will be subject to penalty or ejection from the event.

Kart Selection: The random kart selection process will be completed by Clubspeed software prior to registration. Drivers will not be permitted to voluntarily change karts. Drivers will only be allowed to switch karts if there is a mechanical defect with the kart that they were assigned, which will be determined by the Mechanical Staff.

ON TRACK PROCEDURES AND REGULATIONS

Driver Readiness: Drivers are responsible for being in their assigned kart, with proper equipment to start their session on time.

Practice & Qualifying: Drivers will be released one at a time by an official at the head of the grid. Drivers are to pull up to the official, and wait to be released. Once released a driver must go immediately with no waiting.

Race Sessions: All drivers will be released from the grid, and will immediately slow down and form the proper 2 by 2 grid formation in preparation for the green flag. The pole sitter controls the pace and the acceleration point. All others must respect the pole sitter. Any gridding or start infractions will result in a shortened race length (i.e. No Start, try it again).

STARTS:

Drivers who are found to have jumped the start, or are found revving their engine prior to releasing the brake, may incur a penalty. If a driver has an issue on the grid, they should waive both hands in the air to alert officials and delay the start or alert other drivers behind you.

In the case of a bad start, the green will not be waved and yellow flags will waive around the track, and drivers will continue around slowly, regrid and try again, but the lap will count.

In the event red flags are displayed at any point around the track the field will come to a stop no matter where they are on the track. Put your hand up, slow down, pull over and stop.

NO Tire Warming: Do not swerve back and forth to warm tires prior to the start. Drivers may be penalized for this action by either a time or position penalty. **This does not warm the tires and potentially damages the steering components.**

PENALTIES

All penalties are at the solely at the discretion of the Race Director and officials.

Deliberate Contact: Deliberate contact, bumping, nerfing, pushing, etc., will be grounds for penalty, up to and potentially including ejection, depending on severity. Deliberate contact includes “bump drafting”.

Gain From Contact: Contact that results in a driver gaining an advantage, and resulting in a position gain may be penalized. A driver that gains from contact, albeit unintentional, may be able to avoid a penalty via letting the other driver back by in a show of good sportsmanship.

Blocking: Any reactionary move made by a driver to impede the progress of another driver, or multiple moves upon entering a corner may be considered blocking by officials. Drivers are to pick a line, stick to the line, or only make a single non-reactionary move to maintain position.

Cutting the Course: Any driver leaving the course or cutting the apex of the corner is subject to penalty or disqualification at the discretion of the Race Director.

Re-Entering the Track: A driver who has gone off the racing surface will re-enter the racetrack as far off the racing line as possible allowing all other competing karts sufficient room to avoid any possibility of contact. A driver must re-enter the track only at a point that will provide no advantage in time, distance, or position relative to competing karts.

Passing Under Yellow: If a driver improves their position under a yellow flag condition they will be given one lap to give back the position by pointing the overtaken driver(s) by. If the overtaking driver fails to surrender position, they will be issued a black flag or time penalty.

Ignoring a Penalty Flag: Any driver that fails to report for a meatball flag after two laps will see that penalty increase. Any driver that fails to report to the pits after being shown the black flag for two consecutive laps will be disqualified.

Penalty Procedures:

Black Flag Penalty: A driver receiving a waving black flag is REQUIRED to report to the pits immediately. The black flag will be used for rules violations as well as mechanical issues.

Post Race Position Penalty: If a position is gained illegally in the final two laps and a proper penalty cannot be displayed, then a position penalty may be issued.

Post Race Time Penalty: In the scenario that a driver receives a penalty flag on the final two laps of the race and does not report to serve the penalty, a post-race time-penalty will be assessed to that driver's results.

Race Disqualification: Race officials may opt to disqualify a driver from any given session if a particularly egregious, deliberate or flagrant violation occurs. Disqualification will result in an automatic zero points being awarded for finishing position.

Event Ejection: The Race Director reserves the right to eject any driver from the event for major violations.

Post-Event Sanctions: The Race Director and OVRP Karting reserve the right to impose probation, suspension or a facility ban for major violations.

MECHANICAL FAILURES AND DAMAGE LIABILITY

Mechanical Failures: Should your kart experience a mechanical failure through no fault of your own, it will be repaired at no cost. Drivers who experience a mechanical failure will be credited with points based on their last time across the start/finish line, minus two spots.

Crash Damage/Driver Abuse: Should your kart experience a failure due to driver abuse, or receive crash damage, it will be repaired and billed to the driver who was behind the wheel when the failure occurred. The driver will not be credited with any points beyond last place finish, and will be required to pay the damage bill before their next on track session.

Kart Change For Mechanical Failures: In the case of a mechanical failure prior to, or during a practice or qualifying session, a new kart will be

provided to the driver, and released back on track. If the driver did not, or cannot get the sufficient time during their session, the driver will be moved to the following session if need be. In the case of a mechanical failure prior to the start of a race session, whether in pit lane or on the grid, a replacement kart will be given to the driver, with their starting position retained.